

# SLIDE MASTER ARCHIVE

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# OVERVIEW

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## [DOWNLOAD THE SLIDE MASTER ARCHIVE](#)

### A Collection of 19 PowerPoint Games and Learning Tools

While the games may look as though they have not changed, I have made numerous small changes that make them easier to use, add new functionality, and fix existing errors. The accumulation of these small updates will mean a much better experience for you and your students. I am most happy to say that all files (with only one exception) don't require any extra fonts.

While this is the last time that I intend to look at these files on my own, I will be sure to fix any errors reported to me. Please tell me if you encounter any issues while using these files and I will address them as soon as possible.

Thank you so much for playing my games with your students! I'm so glad that I can still help students learn even though I am not teaching any longer.

Dawson Powell

## UNIVERSAL FEATURE UPDATES

Here are the most important updates that improve your experience with the games

- ▶ All font files are now embedded into the PPT files
  - ▷ No font installation required (Except for Jeopardy!)
- ▶ No files require macro permissions
- ▶ Full compatibility with [PowerPoint Viewer](#) and PowerPoint 2010 and newer
  - ▷ Many games are compatible with PowerPoint 2007
  - ▷ You can download [PowerPoint Viewer](#) for a better experience
- ▶ Fixed linking and animation errors in some games
- ▶ Reduced the file sizes of some games
- ▶ Streamlined gameplay and animation to require fewer clicks and play faster
- ▶ Added Widescreen and Fullscreen Versions to some games and tools

For instructional videos about using these games and other PowerPoint tips and tricks visit my Facebook page. If you are interested in making your own PowerPoint games and would like some advice, feel free to send me any questions you may have.

- ▶ [Slide Master on Facebook](#)

# HANDWRITING PRACTICE

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This is a useful learning tool for vocabulary and sentence writing practice, particularly for lower level students. It is especially useful for saving time in class as you will not need to rewrite phrases on the white board. The font used is clear and every letter matches how students are taught to write, which sometimes isn't the case in textbooks.

## [DOWNLOAD](#)

### FEATURES

- ▶ Available in Fullscreen (4:3) and Widescreen (16:9) Versions
- ▶ 3 Color Variations
  - ▷ Whiteboard
  - ▷ Blackboard
  - ▷ Chalkboard
- ▶ Slide layouts with automatically updating dates
- ▶ Slide layouts with line by line reveal animations

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ Added Line-by-Line slide layouts for each color
  - ▷ Click to reveal lines one at a time

### FIXES

- ▶ None needed

# VOCABULARY

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This is a useful classroom tool for introducing vocabulary words and conducting vocabulary tests. There is much flexibility in how you can choose to present the vocabulary words and their meanings. The font used is clear and every letter matches how students are taught to write, which sometimes isn't the case in textbooks.

## [DOWNLOAD](#)

### FEATURES

- ▶ Available in Fullscreen (4:3) and Widescreen (16:9) Versions
- ▶ Automatic Slide Numbering
- ▶ 3 Different Layouts
  - ▷ Picture with English
  - ▷ Picture with English and Korean
  - ▷ English and Korean

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ Added a Fullscreen Version
  - ▷ Now both Widescreen and Fullscreen Versions are available
- ▶ Removed the "B - Bonus" slide layout
  - ▷ Replaced by "Last" slide layout
  - ▷ Apply this layout to the final slide for a link back to the first slide

### FIXES

- ▶ None needed

# SUPER MARIO GOLD RUSH

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This is a simple reading or writing practice game. It is a quick and fun way to fill extra class time since it doesn't require any materials to be passed out and can end at any time. On each slide there are 5 sentences or vocabulary words, each assigned a point value of one to five. The luckiest student who selects the sentences that give them the most points at the end of the game is the winner.

## [DOWNLOAD](#)

### FEATURES

- ▶ Quickly Add Sentences using Text Placeholder
- ▶ Quickly Change Points using Layouts
- ▶ All 115 Possible Points Combinations

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ Replaced font from Berlin Sans to BM Jua
  - ▷ Font is easier for students to read
  - ▷ Font is embedded into the PPT File
  - ▷ No font installation required
- ▶ Added labels for each slide layout
  - ▷ Quickly and easily see how many points will be awarded to each sentence

### FIXES

- ▶ None needed

# PASS THE BOMB!

---

Originally by RUFUS & Concept by 'Paul' @ Waygook.org

This is a fun hot potato game for practicing speaking. I have updated the original game to be easier to edit and provide more variation in how the phrases are presented. It is a quick and fun way to fill extra class time since it only requires balls to be passed out and can end at any time.

## [DOWNLOAD](#)

### FEATURES

- ▶ Four different ways to present and prompt phrases
  - ▷ Guess both the prompt and the response
  - ▷ Show both the prompt and the response
  - ▷ Show the prompt and guess the response
  - ▷ Guess the response only
- ▶ All animations for a single round have been placed onto a single slide.
- ▶ Rounds are now on Slide Layouts and can be made and changed easily.
- ▶ There are 12 different timings available.

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ Added “Show Prompt and Reply” slide layouts
  - ▷ Prompt and reply appear together one click after the “bomb” explosion
  - ▷ This is how the game was originally made by RUFUS

### FIXES

- ▶ None needed

# WHAT'S WRONG? GAME

---

This is a simple reading and writing practice game. Students are challenged not only to recognize what is wrong in the sample sentence they are shown, but to correct each element. Both identification and correction of errors add to their point totals.

## [DOWNLOAD](#)

### FEATURES

- ▶ Easily editable slides with text placeholders
- ▶ Specify the number of points possible in the game
- ▶ Optional 20 second timer

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ Added a “No Timer” slide layout
- ▶ Replaced “# Corrections” layouts with a single layout
  - ▷ Type in the number of corrections

### FIXES

- ▶ None needed

# CONNECT FOUR

---

Connect Four® is the trademark of Hasbro, Inc. and this game is intended only as an educational tool.

This is a quiz-style game that supports two teams. Answering a question correctly awards the team an opportunity to drop a piece in the game board. The goal is to win line up four checkers before the other team for a point. The team that collects the most points during the game wins.

## [DOWNLOAD](#)

### FEATURES

- ▶ Available with Questions or the Game Board Only.
  - ▷ The game board only version allows you to create your own question sheets
  - ▷ The game board only version is available in Fullscreen (4:3) or Widescreen (16:9) versions.
- ▶ Insert images as the choices for which column students want to drop their checker.
- ▶ Quickly correct dropping a wrong piece by simply clicking it.

### COMPATIBILITY

- ▶ Edit in PowerPoint 2007 and newer
- ▶ Slow playing performance in PowerPoint 2007
  - ▷ Playing in [PowerPoint Viewer](#) or PowerPoint 2010 and newer recommended

### UPDATES

- ▶ Added Picture placeholders to the Game Board
  - ▷ Drag and Drop Images onto the slide
  - ▷ Allows for different ways for students to call out columns
- ▶ Edited Checkers to be more easily readable
  - ▷ Click to reveal lines one at a time
- ▶ Added the ability to quickly reset the game to the Game Board Only - Fullscreen Version
  - ▷ Press Spacebar, Right Arrow, or Esc to close the Game Board Slide
  - ▷ Click the title slide

### FIXES

- ▶ Answers on Question slides can now be shown by clicking the slide
- ▶ Returning to the Question Selection slide now only requires a single click



# LUCKY DIE WORD LOTTO

---

This is a simple and quick writing practice game that relies on actual randomization, unlike the predetermined points of Super Mario Gold Rush.

You can choose to play in two different ways:

"Lucky Roll" which rewards students with points for selecting the word/phrase that is selected.

"Lucky Die" which rewards students with points for selecting the word/phrase that is not selected.

## DOWNLOAD

### FEATURES

- ▶ Slide layouts for words, words with pictures, and sentences
- ▶ Slides with a randomized die
- ▶ Slides without a die, allowing you to use your own physical die
- ▶ Picture and text placeholders for quick and easy editing

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ Replaced the ActiveX Flash-based dice with a PowerPoint-based dice
  - ▷ No macro permissions required
  - ▷ Now compatible with all versions of PowerPoint, including [PowerPoint Viewer](#)

### FIXES

- ▶ Dragging and dropping images onto the slide now places them in the appropriate image placeholder

# TRASHKETBALL

---

This is a fun quiz-style game that gets students out of their seats. Instead of directly receiving points for answering questions correctly, students are awarded with chances to shoot a ball into a basket for points. As this will require time for each team that answers correctly to shoot, this game can easily take up an entire class period. To play you will also need an empty waste basket or umbrella holder along with five or more small balls.

## [DOWNLOAD](#)

### FEATURES

- ▶ Available in Fullscreen (4:3) and Widescreen (16:9) Versions
- ▶ Quick-change question slides for changing the number of shots awarded
  - ▷ The more difficult the question the more shots awarded
- ▶ Scoreboards for between two and six teams
- ▶ Optional Shot Clocks
- ▶ Embedded fonts mean no font installation required

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ None needed

### FIXES

- ▶ Fixed a minor error with the shot clock on the “1 Shot - 5 Seconds” layout in the Shot Clock category
- ▶ Fixed an error that prevented returning to the question slide should you accidentally click the scoreboard link twice if you were playing without a scoreboard

# GOLDEN BELL CHALLENGE!

---

Golden Bell is a simple elimination-style quiz game familiar to everyone in South Korea, similar to the popularity of Jeopardy! in the U.S. and Canada. Contestants answer questions until a single player remains.

## [DOWNLOAD](#)

### FEATURES

- ▶ Easily editable slides with image and text placeholders
- ▶ Various Types of Slides
  - ▷ Slides for Long Questions or Long Answers
  - ▷ Slides with Multiple Choices and Images
- ▶ Automatically Numbered Questions
  - ▷ Question numbers will change automatically when adding or moving slides.
- ▶ Two Different Visual Themes
  - ▷ White markerboard
  - ▷ Green chalkboard

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ Replaced font from Handfish White to BM Jua
  - ▷ Font also includes Korean
  - ▷ Font is embedded into the PPT File
  - ▷ No font installation required

### FIXES

- ▶ None needed

# GOLDEN BELL FUSION!

---

This is a mash-up of Golden Bell Challenge! and Jeopardy!. Like Golden Bell each contestant answers each question, and like Jeopardy! each question holds a point value. Students are not eliminated for incorrect answers and instead lose points. There is also a final question where students can wager their points. This is a great game for introducing the concepts of Jeopardy! to Korean students while keeping the game relatively familiar.

## [DOWNLOAD](#)

### FEATURES

- ▶ 5 Categories of Questions
  - ▷ 5 Questions per category
- ▶ One "Final Fusion" Question
- ▶ Easily editable slides with image and text placeholders
- ▶ Various Types of Slides
  - ▷ Slides for Long Questions or Long Answers
  - ▷ Slides with Multiple Choices and Images
- ▶ Two Different Visual Themes
  - ▷ White markerboard
  - ▷ Green chalkboard

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ Replaced font from Handfish White to BM Jua
  - ▷ Font also includes Korean
  - ▷ Font is embedded into the PPT File
  - ▷ No font installation required

### FIXES

- ▶ Fixed a linking error in which the Blue 30 link linked to the Blue 20 Question

# SUPER MARIO GOLDEN BELL

---

This game is a mash-up game similar to Golden Bell Fusion!. While there is the option to play the game as standard elimination-style Golden Bell Challenge!, this game also allows for point-based gameplay as well. Players earn points for answering questions correctly, with more difficult questions being worth more points. The final student from the elimination game, or the student with the most points then answer five very difficult questions in the Bonus Round to obtain Champion status.

## [DOWNLOAD](#)

### FEATURES

- ▶ Two Ways to Play
  - ▷ Standard Golden Bell Elimination
  - ▷ Point-based
- ▶ Numerous Slide Layouts including Multiple Choices and Images
  - ▷ Quickly change points for a question in two clicks
- ▶ Automatically Numbered Questions
  - ▷ Question numbers will change automatically when adding or moving slides
- ▶ Quickly add text and pictures using placeholders
- ▶ Bonus Round
- ▶ How to Play Guide for your students

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ Changed fonts to be either standard or embedded
  - ▷ No font installation required

### FIXES

- ▶ None needed

# SLEEPING ELEPHANTS

---

This is an excellent game for the language learning classroom that requires teamwork to compete. Team members are individually shown words or images and must work together to determine the correct phrase that can be created from these clues. Teams that answer correctly are awarded with a point. Additionally, the fastest team to show a correct answer can receive an additional point.

## [DOWNLOAD](#)

### FEATURES

- ▶ Available in Fullscreen (4:3) and Widescreen (16:9) Versions
- ▶ A single round of the game is on a single slide, making it easy to make.
- ▶ Support for three, four, five, or six player teams.
- ▶ Optional timers for 20, 30, 45, and 60 seconds.
- ▶ You can also add pictures instead of text if you want.
  - ▷ This is extremely helpful for involving low-level learners in the game.

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer

### UPDATES

- ▶ Images no longer have watermarks

### FIXES

- ▶ None needed

# FOUR CORNERS

---

This is a fun and simple-to-play elimination game that gets students out of their seats. After reading the four phrases representing the four corners of the room students are given ten seconds to move to one of the corners. The phrases that disappear correspond to the corners that are eliminated from that game. Play until one student remains.

## DOWNLOADS

### FEATURES

- ▶ Easily add text and images using placeholders
- ▶ A round on a single slide
- ▶ Different slide layouts allow for quick changes
  - ▷ Change the number of corners eliminated, either one, two, or three
  - ▷ Specify exactly which corners are eliminated
  - ▷ Randomly select which corners are eliminated (Compatible with PowerPoint 2010 and newer)
- ▶ Corners disappear one at a time, adding to the anticipation of the game
- ▶ Embedded font means no font installation is required

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer
- ▶ Random slide layouts compatible with [PowerPoint Viewer](#) and PowerPoint 2010 and newer

### UPDATES

- ▶ Random slides are now layouts
  - ▷ You are free to delete and add these slides as needed

### FIXES

- ▶ Changed slide layout category titles to be more clear

# DORAEMON

---

\*Originally by Kyle Ludeke\*

At the final school I taught this was my student's favorite game, even more so than my own. I changed the structure of the file to make it easier and faster to make games, but the game is essentially the same as the original.

## DOWNLOADS

### FEATURES

- ▶ Easily add text and images using placeholders
- ▶ Slide layouts allow for quick changes
  - ▷ Randomize points and prizes
  - ▷ Select specific point amounts for questions
- ▶ Scoreboards for between two and six teams
  - ▷ This version doesn't require macro permissions and is [PowerPoint Viewer](#) compatible

### COMPATIBILITY

- ▶ Edit in PowerPoint 2007 and newer
- ▶ Play in [PowerPoint Viewer](#) or PowerPoint 2010 and newer

### UPDATES

- ▶ None needed

### FIXES

- ▶ Labeled Special Prize layouts to show which prizes can be chosen



# SUPER MARIO QUIZ GAME

---

This is my own version of the Mario bomb game, which inspired me to start making these games. Teams of students answer questions for prizes, with the team with the most points at the end of the game being declared the winner. While teams take turns answering the questions for prizes, I also award a single point for any team that answer any question correctly. This way all the teams always participate in the game.

## [DOWNLOAD](#)

### FEATURES

- ▶ Easily add text and images using placeholders
- ▶ Slide layouts allow for quick changes
  - ▷ Randomize Points and prizes
  - ▷ Select Specific points or prizes for questions
- ▶ Scoreboards for between two and six teams

### COMPATIBILITY

- ▶ Edit in PowerPoint 2007 and newer
- ▶ Play in [PowerPoint Viewer](#) or PowerPoint 2010 and newer

### UPDATES

- ▶ Changed fonts to be either standard or embedded
  - ▷ No font installation required
- ▶ Replaced the ActiveX Flash-based die with a PowerPoint-based die
  - ▷ No macro permissions required
  - ▷ Now compatible with all versions of PowerPoint, including [PowerPoint Viewer](#)

### FIXES

- ▶ None needed

# SUPER LUIGI QUIZ GAME

---

This is an update to the Super Mario Quiz Game, starring Luigi. It plays the same way as that game, but the prizes are different and more diverse.

## [DOWNLOAD](#)

### FEATURES

- ▶ Easily add text and images using placeholders
- ▶ Slide layouts allow for quick changes
  - ▷ Randomize Points or prizes
  - ▷ Specific prizes CANNOT be selected for this game
- ▶ Scoreboards for between two and six teams
- ▶ Embedded fonts mean no font installation is required

### COMPATIBILITY

- ▶ Edit in PowerPoint 2007 and newer
- ▶ Play in [PowerPoint Viewer](#) or PowerPoint 2010 and newer

### UPDATES

- ▶ Changed fonts to be either standard or embedded
  - ▷ No font installation required
- ▶ Replaced the ActiveX Flash-based dice with a PowerPoint-based dice
  - ▷ No macro permissions required
  - ▷ Now compatible with all versions of PowerPoint, including [PowerPoint Viewer](#)
- ▶ Changed the animations in the “Luigi’s Mansion” sections to play significantly faster
- ▶ Reduced file size by 13 MB

### FIXES

- ▶ Changed slide layout category titles to be more clear
- ▶ Fixed a linking error for the Ice Flower Power-up.

# MARIO KART BOARD GAME

---

This is a very different game from the others, and the first one I made. Instead of being a point-based game, it is a board game in which the team that is farthest ahead at the end of the game or goes around the board three times first wins. Instead of being awarded points, teams receive boosts and power-ups that allow them to progress around the board or weapons that delay the progress of the opposing teams.

## [DOWNLOAD](#)

### FEATURES

- ▶ Easily add text and images using placeholders
- ▶ Slide layouts allow for quick changes to prizes
  - ▷ Switch between random Boosters, Weapons, or Power-ups
- ▶ Up to 78 questions
- ▶ Up to 8 teams
- ▶ 2 different game boards

### COMPATIBILITY

- ▶ Edit in PowerPoint 2007 and newer
- ▶ Play in [PowerPoint Viewer](#) or PowerPoint 2010 and newer

### UPDATES

- ▶ None needed

### FIXES

- ▶ Removed some unnecessary slides

# JEOPARDY!

---

This is the most complete and authentic Jeopardy! PowerPoint experience you can find.

## DOWNLOAD

### FEATURES

- ▶ The full Jeopardy! experience
  - ▷ Jeopardy, Double Jeopardy, and Final Jeopardy Rounds
  - ▷ Easily added Daily Doubles
- ▶ Quickly add questions and answers using text placeholders.
- ▶ Optional timers for questions
- ▶ Fonts and sound effects used in the show
  - ▷ The fonts used cannot be embedded into the PowerPoint file.
  - ▷ The fonts will need to be installed onto whichever computer you are playing the game.
- ▶ A Help Section to show you how to make your game.

### COMPATIBILITY

- ▶ Edit and view in PowerPoint 2007 and newer
- ▶ Best experienced in PowerPoint 2013 and newer

### UPDATES

- ▶ None needed

### FIXES

- ▶ Added a link to skip the introduction of the game
- ▶ Fixed animation errors related to the timers on some slide layouts

# SONIC THE HEDGEHOG

---

This is a quiz game very similar to Super Mario Quiz Game. There is the normal method of playing the game, and the "Super Sonic" method that is explained in the PPT notes and instruction manual.

## DOWNLOAD

### FEATURES

- ▶ Two different ways to play the game
  - ▷ Normal
  - ▷ "Super Sonic"
  - ▷ Check the included "Instruction Manual" file for information on how to play.
- ▶ Easily add text and images using placeholders
- ▶ Slide layouts allow for quick changes
  - ▷ Randomize points and prizes
  - ▷ Select specific point and prizes for questions
- ▶ Scoreboards for between two and six teams

### COMPATIBILITY

- ▶ Edit in PowerPoint 2007 and newer
- ▶ Play in [PowerPoint Viewer](#) or PowerPoint 2010
- ▶ Plays best in PowerPoint 2016, 2019, or 365
- ▶ Cannot be played in PowerPoint 2007 or 2013

### UPDATES

- ▶ Changed Sonic HUD Font to Mister Pixel 16 pt – Old Style
  - ▷ No font installation required

### FIXES

- ▶ None needed